

Construction of a Turing Machine to Check the Equivalence of an Input String for the Three Input Characters – A Review

Ezhilarasu P, Sowmya R

Abstract— This paper explores on equality checking of an input string through the Turing Machine. The input string has three unique input characters. The string categorized as 1. Ordered sequence, and 2. Mixed sequence. The transition diagram and the transition table derived for the two categories. The accept and reject condition also checked using the sample input strings. The three input characters can create $3^3 = 27$ unique input string. The mixed sequence needs only $3 * 2 = 6$ unique input string.

Keywords— Turing Machine, equivalence, the input string, ordered sequence, mixed sequence.

I. INTRODUCTION

A. Turing Machine

A Turing Machine (TM) is an enhanced abstract machine. The finite control of a Turing Machine can move both in forward and reverse direction. This advantage is not available in the Finite State Machine (FSM) and the Pushdown Automata (PDA). This feature supports the Turing Machine to execute several operations as compared to FSM and PDA.

The Turing Machine (M) has septuplets [1]. $M = \langle Q, \Gamma, b, \Sigma, \delta, q_0, F \rangle$ where:

- Q is a collection of states
- Γ is a collection of tape alphabet/symbols
- $\# \in \Gamma$ is the blank symbol
- $\Sigma \subseteq \Gamma - \{b\}$ is the set of input characters/symbols
- $q_0 \in Q$ is the starting state
- $F \subseteq Q$ is the collection of final (accepting) states
- $\delta: Q - F \times \Gamma \rightarrow Q - F \times \Gamma \times \{L, R, S\}$ is the transition function, where L is the left shift, R is the right shift, and S is Stop.

B. Categories of Input String

The checking of equivalence for three input characters falls under two categories. Those are 1. ordered sequence, and 2. Mixed sequence. The input that follows ordered sequence has 'n' number of first input characters followed by 'n' number of second input characters. Then finally 'n' number of third input characters. Ex. uuuuummmmmaaaaa. The input that follows

mixed sequence has an equal number of input characters, but not in proper order. Ex. umaamumauuuuamaam.

II. RELATED WORK

Turing A M [1937] introduced an abstract machine called the Turing Machine [2]. Post E L [1936] discovered machine model similar to the Turing Machine [3]. The similar computational model invented by many scientist [4],[5],[6],[7], and [8]. Lamport L [1977] explained about the multiprocess program and proved its correctness [9]. Lin S & Rado T [1965] explained the Turing Machine problems [10]. Boolos G S & Jeffrey R C [1974] and Davis M [1982] written a book on computability [11], and [12]. Copeland B J & Proudfoot D [1999] explored the Turing's forgotten ideas [13].

Ezhilarasu et. al. [2014] categorized the Nondeterministic Finite Automata using a number of the loop [14],[15] and [16]. Those are Nondeterministic Finite Automata with 1. Single loop 2. Dual loop 3. More than two loops. In this three positions are used for placing the loop. Those are 1. Starting State 2. Final State 3. Intermediate State. Ezhilarasu and Krishnaraj [2015] categorized the Nondeterministic Finite Automata through a number of the substring in the given string [17], [18], and [19]. Those are 1. Single substring 2. Double Substring 3. More than double substring.

III. METHODOLOGY

Based on, as in [14], [15], [16], [17], [18], and [19] Ezhilarasu et. al. [2015] implemented the construction of Minimized Deterministic Finite Automata for implementing the equality of input character for the given string [20]. The counter concept used to implement the construction of minimized Deterministic Finite Automata. The similar concept used to implement the Turing Machine for checking the equality. The each loop counts the three unique input characters at a time. If processing of input string over and at each loop three unique conversions occurred; then the given input string has the equal amount of unique input characters.

IV. CONSTRUCTION OF THE TURING MACHINE

A. Ordered Sequence

The transition diagram (TD) and the transition table (TT) of the Turing Machine that accepts ordered sequence input string with equal amount of the input characters, as shown in Figure 1, and Table 1.

Ezhilarasu P, Associate Professor, Department of Computer Science and Engineering, Hindusthan College of Engineering and Technology, Coimbatore - 641032, India. (Email: prof.p.ezhilarasu@gmail.com)

Sowmya R, PG Scholar, Department of Computer Science and Engineering, Hindusthan College of Engineering and Technology, Coimbatore - 641032, India.

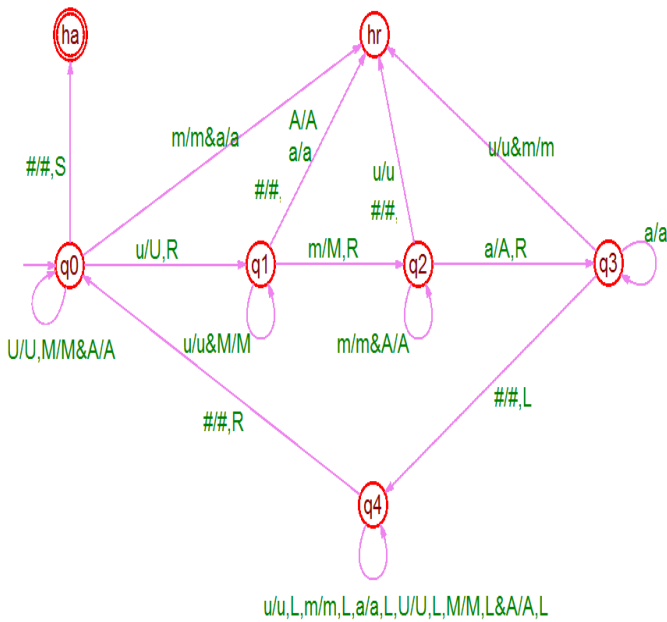


Fig.1. Transition Diagram of the Turing Machine that accepts ordered sequence input string with equal amount of the input characters

Table. I . Transition Table of the Turing Machine that accepts ordered sequence input string with equal amount of the input characters

States	Input						
	u	m	a	U	M	A	#
→q ₀	U,R, q ₁	h _r	h _r	U,R, q ₀	M,R, q ₀	A,R, q ₀	#,S,h _a
q ₁	u,R, q ₁	M,R, q ₂	h _r	-	M,R, q ₁	h _r	h _r
q ₂	h _r	m,R,q ₂	A,R, q ₃	-	-	A,R, q ₂	h _r
q ₃	h _r	h _r	a,R,q ₃	-	-	-	#,L,q ₄
q ₄	u,L,q ₄	m,L,q ₄	a,L,q ₄	U,L,q ₄	M,L,q ₄	A,L,q ₄	#,R,q ₀

PROCESSING AN INPUT STRING

Accepting Condition: Input string : uuummmaaa

- q₀, #uuummmaaa#
- q₁, #Uuummmaaa#
- q₁, #Uuummmaaa#
- q₁, #Uuummmaaa#
- q₂, #UuuMmmaaa#
- q₂, #UuuMmmaaa#
- q₂, #UuuMmmaaa#
- q₃, #UuuMmmAaa#
- q₃, #UuuMmmAaa#
- q₃, #UuuMmmAaa#
- q₄, #UuuMmmAaa#

- (Step 11-20) □ q₀, #UuuMmmAaa#
- (Step 21-30) □ q₄, #UUuMMmAAA#
- (Step 31-40) □ q₀, #UUuMMmAAA#
- (Step 41-50) □ q₄, #UUUMMMAAA#
- (Step 51-60) □ q₀, #UUUMMMAAA#
- (Step 61-69) □ q₀, #UUUMMMAAA#

Step 70 h_a (String accepted)

Rejecting Condition

Input string : uumaaa

q₀, #uumaaa#

(Step 1-7) □ q₄, #UuMAaa#

(Step 8-14) □ q₀, #UuMAaa#

Step 15-17 □ q₁, #UuMAaa#

Step 18 □ h_r (String Rejected)

B. Mixed Sequence

The transition diagram and the transition table of the Turing Machine that accepts the mixed sequence input string with the equal amount of the input characters, as shown in Figure 2, and Table 2.

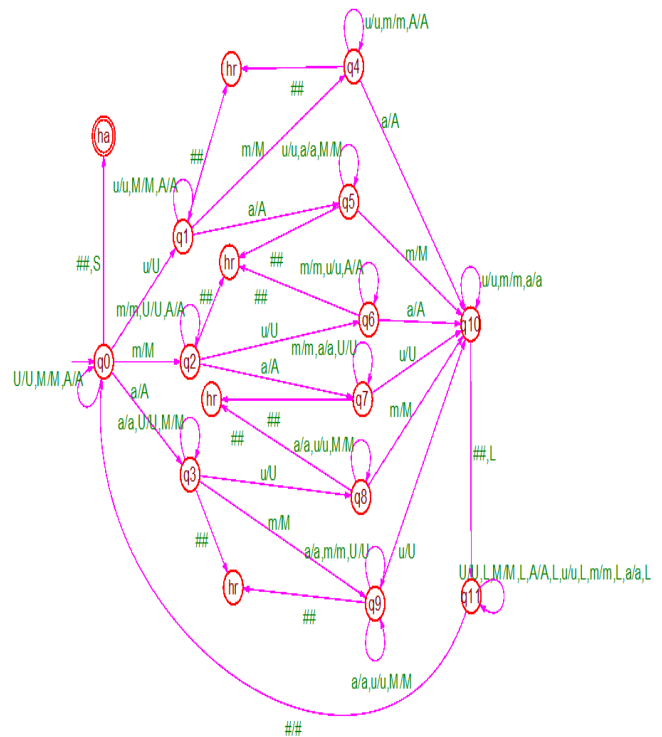


Fig.2. Transition Diagram of the Turing Machine that accepts mixed sequence input string with equal amount of the input characters

Table. II . Transition Table of the Turing Machine that accepts mixed sequence input string with equal amount of the input characters

States	Input characters						
	u	m	a	U	M	A	#
→q ₀	U,R, q ₁	M,R, q ₂	A,R, q ₃	U,R, q ₀	M,R, q ₀	A,R, q ₀	#,S,h _a
q ₁	u,R, q ₁	M,R, q ₄	A,R, q ₅	-	M,R, q ₁	A,R, q ₁	#,R,h _r
q ₂	U,R, q ₆	m,R,q ₂	A,R, q ₇	U,R, q ₂	-	A,R, q ₂	#,R,h _r
q ₃	U,R, q ₈	M,R, q ₉	a,R,q ₃	U,R,q ₃	M,R,q ₃	-	#,R,h _r
q ₄	u,R,q ₄	m,R,q ₄	A,R, q ₁₀	-	-	A,R,q ₄	#,R,h _r
q ₅	u,R,q ₅	M,R, q ₁₀	a,R,q ₅	-	M,R,q ₅	-	#,R,h _r
q ₆	u,R,q ₆	m,R,q ₆	A,R, q ₁₀	-	-	A,R,q ₆	#,R,h _r
q ₇	U,R, q ₁₀	m,R,q ₇	a,R,q ₇	U,R,q ₇	-	-	#,R,h _r
q ₈	u,R,q ₈	M,R, q ₁₀	a,R,q ₈	-	M,R,q ₈	-	#,R,h _r
q ₉	U,R, q ₁₀	m,R,q ₉	a,R,q ₉	U,R,q ₉	-	-	#,R,h _r
q ₁₀	u,R, q ₁₀	m,R, q ₁₀	a,R, q ₁₀	-	-	-	#,L,q ₁₀
q ₁₁	u,L, q ₁₁	m,L, q ₁₁	a,L, q ₁₁	U,L, q ₁₁	M,L, q ₁₁	A,L, q ₁₁	#,R,q ₀

PROCESSING AN INPUT STRING

Accepting Condition: Input string : uaamum

q_0 , # uaamum #

$\square q_1$, # Uaamum #

$\square q_5$, # UAamum #

$\square q_5$, # UAamum #

$\square q_{10}$, # UAaMum #

$\square q_{10}$, # UAaMum #

$\square q_{10}$, # UAaMum #

$\square q_{11}$, # UAaMum #

(Step 8 -14) q_0 , # UAaMum #

(Step 15 -17) q_3 , # UAAMum #

(Step 18 -19) q_8 , # UAAMUm #

(Step 20) q_{10} , # UAAMUM #

(Step 21) q_{11} , # UAAMUM #

(Step 22 -28) q_0 , # UAAMUM #

(Step 29 -34) q_0 , # UAAMUM #

Step 35 h_a (String accepted)

Rejecting Condition

Input string : uum

q_0 , #uum#

(Step 1-3) $\square q_4$, # UuM #

(Step 4) $\square h_r$ (String Rejected)

V. CONCLUSION

The loop makes three unique conversions at a time. The three unique input characters can produce $3^3 = 27$ possible input string with the length three. Based on the unique three conversions we need only $n!$ (n =number of unique input characters) number of input string. So we need only $3! = 3 * 2 * 1 = 6$ input string. The input is in lower case. During conversion the input converted into upper case. Therefore the input string remains same after checking the equality.

VI. FUTURE WORK

This work can be utilized for the construction of the Turing Machine for input string with more than three unique input characters.

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